



**Nirmala Memorial Foundation
College Of Commerce & Science**

Kandivali (E)

2018-19
Technotsav

nirmala information technology association

11th January 2019

EVENTS

**NFS | PUBG | Code Gladiators
Chess | Carrom | IT Quiz | Model Making
Mathematical Puzzle | Ad Making
Photography | Presentation**

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niratechnotsav



<http://nmfdegree.edu.in/technotsav2018-19>

N.F.S. NEED FOR SPEED



RULES

Entry Fee: ₹50 per participant

Round I - 1. Students will be divided into groups of 4 as per their registration for the game. From these groups of 4 students 1 student from each group [position no 1] displayed by the game will go to round II

Round II - 2. 1 student selected as above will form a group of 4 students. In round II they will play for single lap. Only one student will go to round III from each group. 3. 1 student selected from round II from each group will form a group of 4 students.

Round III - 4. In round III they will play 3 laps defined by the game. Only one participant will be selected as winner. 5. Game Type: Circuit \ Sprint

PUBG



RULES

Entry Fee: ₹200 for Squad (4 Members)

1. A squad will consist of 4 members.
2. Pre-registration is required for participating in the event. On the spot entry is not allowed.
3. During registration, participants need to provide their PUBG ID.
4. Participants should bring their own earphones or headphones and no extra gadgets are allowed.
5. Participants should have their own internet facility on the device. College will not provide internet.
6. College will not be responsible for the internet connection lost during the event.
7. Registration amount is non-refundable and non-transferable.
8. Participants must bring valid I-Card of the college.
9. Any kind of misbehavior, use of vulgar language or unfair means by any member of the squad during the event will let the whole squad disqualify.
10. Members must follow the discipline rules of the college.

CODE GLADIATORS



RULES

Entry Fee: ₹50 per participant

Individual Event |

Round I : Elimination Round

- 1) MCQ: 20 Multiple choice Questions based on programming skills
- 2) Top 25 % with positive score will be eligible for Round II

Round II : Program Debugging

- 1) Students are expected to debug the given program (Students will be sorted in ascending order of marks and first three with logically correct lowest marks will be eligible for Round III)

Round III : Blind Coding

CHESS



RULES

Entry Fee: ₹50 per participant

1. Knock out base tournament
2. Time limit for each round is 20 minutes.
3. After 20 minutes counting will start. Those who will loss less point or check mate the opponent; will go to the next round.
4. In case of e break i.e. same point, 2 more minutes will be provided and elimination will be based on me.
5. Points
Queen = 9 Rook = 5 Bishop = 3 Knight = 3 Pawn = 1
6. Touch and play rule
7. Referee's decision will be final.
8. No argument will be entertained.

CARROM



RULES

Entry Fee: ₹50 per participant

1. The team will consist of a minimum of 2 players and a maximum of 3 players.
2. A Carom match will comprise of 3 games: 2 Singles, 1 Doubles
3. Each game will be of 8 boards (with a race to 25 Points).
4. If any of the team reaches 25 points before compleon of 8 boards, they will be declared as winners of that game. Else at the end of 8 boards, the team with more points will be declared as the winner. No player can play 2 singles but can play 1 singles and 1 doubles
5. Therefore, a minimum of 2 players have to parcipate in a match.
6. However, there are no constraints on number of boys or girls in the team.
7. A maximum of 3 players will be allowed to parcipate in amatch.
8. The team winning 2 games will be declared as the winner of the match.
9. Each Match will be a considered a Knockout, and only the winning team advances to the next round.

QUIZ



RULES

Entry Fee: ₹50 per participant

Team Size : 2 Fixed

1. The decision of the quiz-master will be final and will not be subjected to any change.
 2. The use of mobile or other electronic instruments is strictly prohibited.
 3. Replacement of any participant in a team is not allowed after registration
 4. Team Discussion is allowed.
- Round 1 : Logo Iden caon Marks 10
Paral logo will be displayed.
- Round 2: Buzzer Round Marks 10
Muple choice qeson will be asked
- Round 3: Rapid Fire Marks 10
Each team will be asked 10 qesons 1 a er another in 3 minute of me
- Round 4: Point out the mistake Marks 10
A block of code will be displayed.

MODEL MAKING



RULES

Entry Fee: ₹50 per participant

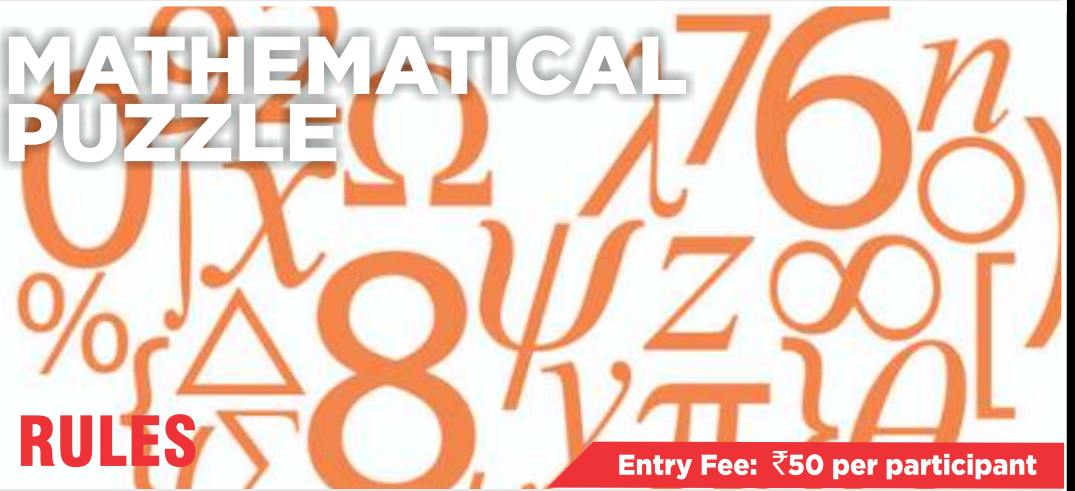
Team Size : Maximum 4

1. Students are required to make their own model. (Readily available model will not be selected).
2. Innovative techniques should be presented.

Marking Scheme :-

1. Innovation	15
2. Working Model	25
3. Knowledge	10
Total	50

MATHEMATICAL PUZZLE



RULES

Entry Fee: ₹50 per participant

Round I Elimination Round

30 Marks

1. 30 MCQ. 1 mark each, no negative marks.
2. Top 25% participants will be eligible for Round II

Round II Final Round

100 Marks

1. 25 MCQ 4 marks each with 25% negave marking

100 Marks

AD MAKING



RULES

Entry Fee: ₹50 per participant

Team Size: Maximum 2

Topics:

- 1) What goes around comes around.
- 2) Causing Cancer by yourself.

Ad length: Maximum 30 Seconds.

Ad Format: MPEG 4.

Rules:

- 1) Question Answers round.

PHOTOGRAPHY

RULES

Entry Fee: ₹50 per participant

1. Participants have to submit the printout of images at the me of registraon
2. Colour printout should be on A3 size paper
3. Each participant can submit up to three (3) images.
4. Each image should be clearly labeled with the participant's CODE at the back side. (CODE will be provided at the me of registration).
5. Digital manipulation that distorts the reality of the images will not be allowed.

Theme : 1) Landscape 2) Creative (Shadow, illusion)

PRESENTATION

RULES

Entry Fee: ₹50 per participant

Team Size: - Maximum 2

Topics : -

- 1) Impact of social media in personal life.
- 2) E-Waste Management
- 3) Data Science
- 4) Big Data Analysis

Time Duration:

- For group Presentation duration is 10 mins (1st Warning bell on 9 mins.)
- Individual Presentation duration is 8 mins(1st Warning bell on 7 mins.)

WINNER

WINNERS

A Winner, First Runners Up, Second Runners Up position will be declared for every event.*
The Points, |Prizes & Certificates for each event and each participants will be awarded as follows,

Winners	10 Points
1st Runners Up	06 Points
2nd Runners Up	03 Points
Participation	01 Points

GENERAL RULES

- The entry fees for the participation in Technostav is Rs. 50/- per student per event.
- A college will be declared as winner of Technostav 2018-19 on the basis of total score in all the events taken together.
- A valid college Identity Card should be produced by every individual at the time of registration.
- Participants are expected to be present at 09.00 am in College Auditorium.
- Registration fee is non - transferable and non –refundable under any circumstances.
- The participants are responsible to take care of their belongings. College will not be responsible for any kind of loss of property.
- Cigarettes, Lighters, Matchsticks, Candles, Lasers, Drugs, Alcohol, Sharp objects and any other material which causes indiscipline or disturb the ambience of the college are strictly forbidden.
- Any kind of misbehavior will lead to disqualification of the concern individual or team or group event.
- For more information
visit : <http://nmfdegree.edu.in/technostav2018-19>

PRIZES



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